



Mobile Gaming Corps
Tournament Official Rules

OVERVIEW

MGC x PUBG Mobile Solo Showdown - Season 1 (the "Tournament") begins in the countries, regions and territories within which Mobile Gaming Corps offers products for sale exclusively through their online store (the "Territory") beginning on Friday, **January 31st, 2020**, and ending on **December 27th, 2020** (the "Tournament Period"). For the purpose of the Tournament, a day is defined as beginning at 6:00 am PST and ending at 6:00 pm PST (the "Promotional Time Period"). Void where prohibited or otherwise restricted by law. By participating in the Tournament, each entrant (the "Participant") unconditionally accepts and agrees to comply with and abide by these Official Rules and the decisions of Mobile Gaming Corps (the "Sponsor"), which shall be final and binding in all respects.

ELIGIBILITY

Persons in any of the following categories are NOT eligible to participate or win prizes in the Tournament: any person who on or after November 1, 2019, was or is: (a) a director, officer, employee, agent, or independent contractor of Sponsor, or its parent company, subsidiaries, affiliates or service agencies; or any entities retained by Sponsor for the administration of the Tournament; (b) an individual engaged in the development, production or distribution of Tournament materials or the prize supply for the Tournament; and (c) an immediate family member (defined as spouse, IRS dependent, or biological, adoptive or step-mother, father, sister, brother, daughter or son, and each of their respective spouses) of, or who resides in the same household as, any person in any of the preceding categories. Void outside the Territory and where prohibited.

PARTICIPATION DISCLAIMER: Tournaments are first come, first served. Purchase of an MGC product does not necessarily guarantee participation. Participation does not automatically guarantee any prize earnings. Participation will strictly be limited to "MGC Elite" members who have received and registered an official access code.

RULES OF PARTICIPATION

1.1 Age of Participant - All participants must be 16+ years of age on the date of participation.

1.2 Punctuality - All participants are required to be ready ten (10) minutes prior to the commencement of each match.

1.3 Results Verification - All participants are required to screenshot their placement at the conclusion of each match to verify their identity should Mobile Gaming Corps require it for payment purposes.

1.4 Payment - In order to receive prize winnings players must have an approved digital means of collecting funds (PayPal, Venmo or Zelle).

1.5 Transfer of Entry Codes - The purchase, sale, trading, or barter of Tournament Codes via online or live auctions, or any other methods, is expressly prohibited.

1.6 Match Information - PUBG Mobile custom room information (ID and Password) will be distributed to MGC Elite members through the official Discord Server. Information is **NOT** to be distributed to any other party by participants. Players found leaking match information may be barred from future participation, including losing “MGC Elite” status.

TOURNAMENT AND PRIZE FORMAT

1.1 Game Format - All preliminary tournament matches will be played in the SOLO THIRD PERSON PERSPECTIVE (TPP) format (one player per team).

1.2 Schedule - Tournaments will be hosted/casted once per week on Fridays at 5pm PT unless stated otherwise. Any changes to the aforementioned time slot will be stated on MGC’s official social media accounts no less than 3 hours before the beginning of the first match.

1.3 Prizes - Players winning a match shall receive \$25, \$10 for second place, and \$5 for third place. Of all 8 matches played, the winner with the most kills will earn an additional \$200 as an Ultra Bonus. Total weekly prize distribution: \$520. Should multiple players equally qualify for the Ultra Bonus, it will be split among them evenly.

Disclaimer: Game lobbies are filled on a first-come-first-served basis. Tournament staff/admins cannot guarantee participation for everyone.

1.4 Alternative Prizes - MGC reserves the right to designate alternative prize winnings for special “toss up” matches at its discretion.

1.5 Ultra Stream - One stream per month all prize amounts will be raised by a factor of 10x. First place shall be \$250, second place \$100, and third place \$50. The Ultra Bonus (see 1.3 Prizes) shall be \$2,000.

1.6 Claiming Earnings - Players must coordinate with tournament staff/admins inside Discord and furnish sufficient proof of winning (screenshots) if requested. Players must provide a means of receiving electronic funds (see “RULES OF PARTICIPATION” 1.4).

1.6.1 Prize Claim Documents - All Prize Claim Documents must be completed in full and returned for receipt by Mobile Gaming Corps within 72 hours of players receiving said

documents. Receipt after that date will invalidate the prize claim and cause the prize to be forfeited.

1.6.2 Prize Claim Deadline - Winning players must provide a means of receiving electronic funds within 72 hours of receipt of Prize Claim Documents. Prizes not claimed within the allotted time will invalidate the prize claim and will cause the prize to be forfeited.

1.6.3 Prize Transfer - The transfer of status as an unofficial winner by an ineligible person to an eligible person is strictly prohibited.

1.6.4 Prize Conditions - Any and all costs, fees, taxes and expenses not expressly stated in the prize description are the sole responsibility of the prize winner. Prize winners are responsible for any fees associated with the transfer of their winnings.

Scoring System

Placement	Points	Placement	Points
1	30	17	6
2	25	18	6
3	22	19	6
4	19	20	6
5	16	21	4
6	14	22	4
7	13	23	4
8	12	24	4
9	11	25	2
10	10	26	2
11	8	27	2
12	8	28	1
13	8	29	1
14	8	30	1
15	8	31-50	0

16	6	Kill	1
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Weekly Prize Table - \$520 TOTAL

Placement	Prizes (for each solo)
1	\$25
2	\$10
3	\$5
Ultra Bonus	\$200

Monthly Prize Table - \$5,200 TOTAL

Placement	Prizes (for each solo)
1	\$250
2	\$100
3	\$50
Ultra Bonus	\$2,000

CODE OF CONDUCT

2.1 General

Mobile Gaming Corps has the right to decide outside or even against the rulebook in special cases to guarantee fair play.

2.2 Code of Conduct

Every participant has to behave with respect towards the representatives of Mobile Gaming Corps, press, viewers, partners and other players. The participants are requested to represent eSports, Mobile Gaming Corps, and their Sponsors honorably. This applies to behavior in-game and also in chats, messengers, comments and other media. We expect players to conduct themselves according to the following values: Integrity, respect, honesty, fairness, and an overall general sense of positivity.

A. Prohibition of Harassment Participants must not engage in harassment or hate speech in any form. This includes, but is not limited to:

- Hate speech, offensive behavior, or verbal abuse of

any kind, and especially abuse related to sex, gender identity and expression, sexual orientation, race, ethnicity, disability, physical appearance, body size, age, or religion. • Stalking or intimidation (physically or online). • Spamming, raiding, hijacking, or inciting disruption of streams or social media. • Posting or threatening to post other people's personally identifying information ("doxing"). • Unwelcome sexual attention. This includes, unwelcome sexualized comments, jokes, and sexual advances. • Advocating for, or encouraging, any of the above behavior. Violation of this Code of Conduct will result in disqualification, temporary bans, or permanent bans from any and all future competitions. All discipline is at the sole discretion of Mobile Gaming Corps.

B. Insults and Offensive behaviour

All insults that happen during a Mobile Gaming Corps event or in the Mobile Gaming Corps Discord, may be punished. This includes in-game chat of the corresponding game, guestbooks, forums, Match- or News-Comments, Mobile Gaming Corps Messages, Gather-Chat, Match-Chat. Insults that happen on external messengers are not taken into account. Severe incidents including, but not limited to the following points, may be punished in other ways:

- Extremist statements
- Threat of violence
- Sexual harassment
- Stalking
- severe insults
- pornographic links

2.3 Matches, Competitions, and Meetings - In all competitions there should be a fair playing field for all players. Players must not seek to advantage themselves or disadvantage their opponents in any way. This includes, but is not limited to the following:

- Hacks or scripts of any kind
- Sabotaging opponents' hardware or game files
- Collusion between players on separate teams
- Communication of any form between players on different teams while a match/game is ongoing
- Premeditated coordination to win and split any monetary prizes.

2.4 Game/Client - In general, all programs which are not part of the original game, including custom-data and modifications, are not allowed in any Mobile Gaming Corps competition. All external voice programs are allowed (e.g. Discord, Skype etc.). Programs that provide an advantage during game play (e.g. drivers that allow the removing of walls) are forbidden. Any programs that change the game itself are forbidden.

2.5 Broadcast Exclusivity - Mobile Gaming Corps reserves exclusive rights to the partial or entire coverage of Mobile Gaming Corps sponsored events

3. Deception and Cheating - Mobile Gaming Corps expressly prohibits any action which undermines an even playing-field, including, but not limited to, the terms outlined below.

3.1 Prohibition of Deception - The attempt to deceive admins or other players with wrong or fake statements, information or data will not be tolerated.

3.2 Other Unauthorized Offences Including but not limited to the abusing of bugs in the website, game, etc. These penalties are at the discretion of Mobile Gaming Corps and are penalized according to severity.

3.3 Cheating

A. Definition of Cheating - To do any specific behavior that has nothing to do with one's ability or affects the fairness of the matches, before or during the matches. Mobile Gaming Corps and its affiliates retain sole discretion to determine what constitutes cheating, whether or not a player is cheating and will use best practices in coming to any allegations or determinations of cheating.

B. Prohibition of Cheating

All forms of cheating during Mobile Gaming Corps events and matches are forbidden and will be penalized by Mobile Gaming Corps. Players found cheating outside of Mobile Gaming Corps may be barred from participation by Mobile Gaming Corps depending on available evidence. Should it become known to Mobile Gaming Corps administrators that any form of cheating was used to the advantage of a player or a team during a Mobile Gaming Corps match, Mobile Gaming Corps reserves the right to punish them to the full extent of the rules available. By breaking any rule a player risks being barred or completely excluded from a specific league or from all leagues. This also includes their team. The use of programs (or "hacks") or other methods to circumvent, modify or in any way manipulate Mobile Gaming Corps or a game is forbidden. Any use of such programs or methods will be punished as cheating.

C. Distribution of Cheats Contributing to the distribution of cheats in any way is not allowed by Mobile Gaming Corps. This includes but is not limited to referring to the name, website or logo of cheats anywhere on Mobile Gaming Corps, such as player profiles, team profiles, forums, comments, guest book entries, etc.

D. Cheating Sanctions Disqualification from the tournament, results voided, forfeiture of prize money, and temporary or lifetime bans depending on age and level of player and nature/size of tournament and how the player cheated. Cheating at a professional level (i.e. where qualification for a professional event is at stake) should normally result in a permanent ban.

3.4 Match-Fixing/Betting Fraud

A. Definition Engaging in any action that improperly influences the outcome of a game or match by any means.

B. Match-Fixing Sanctions -Teams found to be fixing matches will be immediately disqualified if during the event, or forfeit their prize money if the event has already concluded.

3.5 Competition Manipulation and Bribery

A. Definition Bribing or attempting to bribe a referee or organizer or trying to manipulate the competition.

B. Competition Manipulation and Bribery Sanctions Results voided, temporary ban determined by Mobile Gaming Corps, forfeiture of prize money (if discovered before the end of a tournament, disqualification).

3.6 Repeat Offences For second and subsequent offences, participants should expect far harsher punishments and in all likelihood a lifetime ban from Mobile Gaming Corps events.

4. Responsibilities of Players and Teams - To ensure smooth operations during events players are required to abide by the following. Specific events may have additional literature regarding rules for players; neither those rules nor this handbook shall seek to negate the other.

4.1 Scheduling - All teams and players are required to comply with all schedules and time informed by the Organizer or the operating team, in order for successful completion of the event.

4.2 Discord - On occasions determined by Mobile Gaming Corps there will be a dedicated Discord Server created to support event operations and administration. If this is the case, all players will be required to join the server and actively read all postings from Mobile Gaming Corps officials. If required, teams must join specific voice channels to conduct their teamspeak. Joining another team's voice chat at any time, whether during a match or otherwise, is expressly forbidden and will result in automatic disqualification and potentially more penalties.

4.3 Nicknames, Team Names and Aliases We reserve the right to edit Nicknames and/or aliases, if they fail to comply with the following requirements. Nicknames/aliases are forbidden if they:

- are protected by third-party rights/trademark and the user has no written permission
- resemble or if they are identical to a real person other than themselves
- are nonsense (ex: ahhagufsrwatgfag)

4.4 Sponsors/Partnerships - The Mobile Gaming Corps administration reserves the right to prohibit or remove teams with sponsors or partners that are solely or widely known for pornographic, drug use or other adult/mature themes and products from partaking in Mobile Gaming Corps Play events at any time.

ALTERNATIVE METHOD OF PARTICIPATION (AMOP):

No purchase is necessary to receive a Code Card for entry into the MGC x PUBG Solo Showdown Tournament.

A purchase will not increase your odds of participation or of winning a prize.

Free tournament entry Code Cards are available to residents of the 50 US, DC, Guam & Canada.

A Participant can request a Code Card without buying a product at a participating MGC retailer by mailing a legibly handwritten, self-addressed, stamped envelope ("SASE") with sufficient postage and a return address, including first and last name, street address, city, state, and ZIP code to: MGC x PUBG Tournament Code Card Request C/O Mobile Gaming Corps - 177 East Colorado Blvd., Suite 200, Pasadena, CA 91105. DO NOT SEND ANY COMMENTS OR QUESTIONS TO THIS ADDRESS. One (1) Tournament entry Code Card will be mailed in response to each mail-in request that complies with the requirements of the Official Rules, while supplies last. Mail-in requests, including both outer envelope and SASE, must be handwritten. Outer envelope must include a return address in the upper left hand corner that matches the requestor's street address, and must be postmarked no sooner than December 20th, 2019 and no later than July 31st, 2020, and received by Sponsor no later than August 14th, 2020. If the Tournament is extended beyond August 23rd, 2020, these dates are subject to a corresponding extension. Requests from Vermont ("VT") residents that are postmarked in VT may omit return postage. Requests from VT residents that are postmarked outside of VT and omit return postage may be required to provide proof of VT residency to Sponsor's reasonable satisfaction before requests are fulfilled. Each request must be mailed in a separate stamped outer mailing envelope. Requests that are sent in business reply envelopes, that utilize address labels or stickers (for any address), that are photocopied, hand-stamped, computer-generated or otherwise mechanically or digitally produced or reproduced, that are not mailed in separate outer stamped mailing envelopes, or that otherwise fail to comply with the Official Rules, will NOT be honored, acknowledged or returned, and the persons submitting such requests will forfeit any corresponding postage and unused envelopes.

MISCELLANEOUS:

Disqualification: It is the Participant's responsibility to ensure compliance in all respects with these Official Rules. Sponsor reserves the right, in its sole discretion, to disqualify any individual who tampers with the entry processes or the operation of the Tournament; acts in violation of these Official Rules; or acts with the intent to disrupt or undermine the legitimate operation of the Tournament, or to annoy, abuse, threaten or harass any other person. Sponsor reserves the right to seek damages and other remedies from any such person to the fullest extent permitted by law.

Force Majeure: Sponsor reserves the right, without prior notice and at any time, to terminate the Tournament, in whole or in part, or modify or suspend the Tournament, or any portion thereof, in any way, if it determines, in its sole discretion, that the Tournament is impaired or corrupted or that fraud, breach of confidentiality, or technical problems, failures or malfunctions have destroyed or severely undermined the integrity and/or feasibility of the Tournament. In the event Sponsor is prevented from continuing with the Tournament as contemplated herein by any event beyond its control, including but not limited to fire, flood, natural or man-made epidemic of health or other means, earthquake, explosion, labor dispute or strike, act of God or public enemy, satellite or equipment failure, riot or civil disturbance, terrorist threat or activity, war (declared or undeclared) or any federal, state or local government law, order, or regulation, public health crisis, order of any court or jurisdiction, or other cause not reasonably within Sponsor's control (each a "Force Majeure" event or occurrence), then subject to any governmental approval which may be required, Sponsor shall have the right to modify, suspend, or terminate the Tournament. Only the type and quantity of prizes described in these Official Rules will be awarded. If, due to printing, production, or human errors, or for any reason, more potential winners in any prize category come forward seeking to claim prizes in excess of the number of each type of prize as set forth in these Official Rules, the winners, or remaining winners, as the case may be, of the advertised number of prizes available in the prize category in question may be selected in a random drawing from among all persons making purportedly valid claims for such prize(s) in that prize category. Inclusion in such drawing shall be each Participant's sole and exclusive remedy under such circumstances.

Invalidity: These Official Rules cannot be modified or amended in any way except in a written document issued in accordance with law by a duly authorized representative of Sponsor. The invalidity or unenforceability of any provision of these Rules shall not affect the validity or enforceability of any other provision. In the event that any provision is determined to be invalid or otherwise unenforceable or illegal, these Official Rules shall otherwise remain in effect and shall be construed in accordance with their terms as if the invalid or illegal provision were not contained herein. In the event there is a discrepancy or inconsistency between disclosures or other statements contained in any Tournament materials and the terms and conditions of these Official Rules, these Official Rules shall prevail, govern and control.

Governing Law: All issues and questions concerning the construction, validity, interpretation and enforceability of these Official Rules, or the rights and obligations of the Participant or Sponsor in connection with the Tournament, shall be governed by and construed in accordance with the internal laws of the State of Illinois without giving effect to any choice of law or conflict of law rules or provisions that would cause the application of any other state's laws.

Arbitration Disclosure: By participating in this Tournament, each Participant agrees that: (1) any claim, dispute, or controversy (whether in contract, tort, or otherwise) Participant may have against any of the Tournament Entities arising out of, relating to, or connected in any way with the Tournament, the awarding or redemption of prizes, or the determination of the scope or

applicability of this agreement to arbitrate, will be resolved exclusively by final and binding arbitration administered by American Arbitration Association ("AAA") and conducted before a sole arbitrator pursuant to the applicable Rules and Procedures established by AAA ("Rules and Procedures"); (2) this arbitration agreement is made pursuant to a transaction involving interstate commerce, and shall be governed by the Federal Arbitration Act ("FAA"), 9 U.S.C. §§ 1-16; (3) the arbitration shall be held at a location determined by AAA pursuant to the Rules and Procedures (provided such location is reasonably convenient for Participant), or at such other location as may be mutually agreed by the Participant and Sponsor; (4) the arbitrator's decision shall be controlled by the terms and conditions of these Official Rules and any of the other agreements referenced herein that the Participant may have entered into in connection with the Tournament; (5) the arbitrator shall apply California law consistent with the FAA and applicable statutes of limitations, and shall honor claims of privilege recognized at law; (6) there shall be no authority for any claims to be arbitrated on a class or representative basis as Participant and Sponsor hereby waive the right to assert claims in any class or representative action; arbitration can thus decide only the Participant's and/or Sponsor's individual claims; the arbitrator may not consolidate or join the claims of other persons or parties who may be similarly situated; (7) to the extent permitted by law, the arbitrator shall not have the power to award punitive, incidental or consequential damages against the Participant or Sponsor; (8) in the event that the administrative fees and deposits that must be paid to initiate arbitration against Sponsor exceed \$125 USD for claims less than \$10,000 or \$375 for claims greater than \$10,000 but less than \$75,000, and the Participant is unable (or not required under the applicable Rules and Procedures) to pay any fees and deposits that exceed this amount, Sponsor agrees to pay them and/or forward them on the Participant's behalf, subject to ultimate allocation by the arbitrator. In addition, if the Participant is able to demonstrate that the costs of arbitration will be prohibitive as compared to the costs of litigation, Sponsor will pay as much of the Participant's filing and hearing fees in connection with the arbitration as the arbitrator deems necessary to prevent the arbitration from being cost-prohibitive; and (9) with the exception of subpart (6) above, if any part of this arbitration provision is deemed to be invalid, unenforceable or illegal, or otherwise conflicts with the Rules and Procedures established by AAA, then the balance of this arbitration provision shall remain in effect and shall be construed in accordance with its terms as if the invalid, unenforceable, illegal or conflicting provision were not contained herein. If, however, subpart (6) is found to be invalid, unenforceable or illegal, then the entirety of this Arbitration Provision shall be null and void, and neither Sponsor nor Participant shall be entitled to arbitrate their dispute. For more information on AAA and/or AAA Rules and Procedures, Participants may visit the AAA Website at <http://www.adr.org>.